



Niels H
24

REGION

Ghent - Kortrijk - Antwerp - Brussels

PROFILE

Hi,

I'm a junior developer with a preference in backend development. Since I was young I received a diagnose of highly gifted which allows me to work easily in a complex environment. I'm looking for a challenging opportunity where I can proven/improve my skills & I'm always open to learn new technologies.

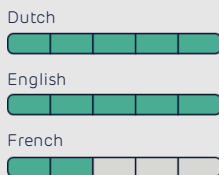
You can find some of my work on my Github page:

- C++: <https://github.com/NillyTheKid/Progressiongame>
- Unity: <https://github.com/NillyTheKid/TheChainsProject>

PERSONAL SKILLS

- ✓ CREATIVE
- ✓ EFFICIENT
- ✓ INDEPENDENT
- ✓ PROBLEM-SOLVING
- ✓ STRONG FOCUS
- ✓ DETAIL ORIENTED
- ✓ HIGH LEARNING ABILITY
- ✓ OUT-OF-THE-BOX THINKER
- ✓ STRONG ANALYTICAL SKILLS
- ✓ TEAM-MINDED

LANGUAGES



EDUCATION

- 2020 Bachelor: Digital Arts & Entertainment - Game Development
Howest Kortrijk
- 2016 Science & Math
Sint-Lodewijkcollege Lokeren

TRAINING

- 2024 **Azure Kubernetes**
Udemy Course: Azure Kubernetes
- 2023 **Microsoft Power Automate**
Udemy Course: Power Automate - Complete Guide to Microsoft Power Automate
- 2022 **OutSystems: Low code development**
Introduction to OutSystems integrated development, how to use it to develop full-stack applications

CERTIFICATION



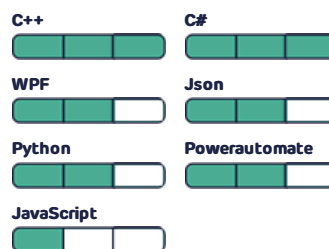
Complete Python Developer Course

This course was designed to teach profound & broad skills in Python-development with topics such as: Python variables, dictionaries, loops, lambda,...etc.

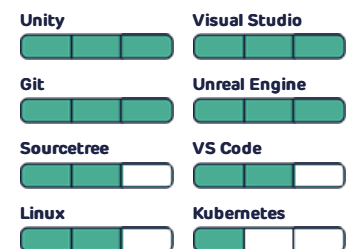
A complete overview: <https://verify.w3schools.com/5Y0AB3Z/>

TECHNICAL SKILLS

PROGRAMMING



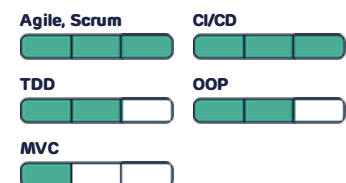
SOFTWARE



DATABASES



METHODOLOGIES



PROJECT HISTORY

03.2024 - Present

Academy
TRplus Academy
TRplus

08.2021 - 06.2023

Backend Developer
Cloudflow
Hybrid Software

08.2020 - 06.2021

Unity Developer
Supportsquare

09.2023 - 12.2023

Low Code Developer
Power Automate
Picandl

02.2020 - 08.2020

Game Programmer
Internship
Play IT Safe

TRplus

Academy
TRplus Academy

During the periods when I was on the bench as a TRplus consultant, so not working for a customer, I further developed my technical skills and knowledge within the TRplus training center ("the Academy"). More specifically, I have completed the following training programs:

- azure kubernetes;
- Python (referring to AI).

Hybrid Software

Backend Developer
Cloudflow

Description:

Worked in the backend team, adding and maintaining features as well as in-house projects.

Tasks:

- Creating and maintaining an algorithm to let an image repeat itself;
- Updated the v8 engine library;
- Wrote scripts for new in-house build system
- Added and implemented aws-sdk-cpp with s3 support;
- Fixed issues and maintained them afterwards.
- Wrote and adapted unit tests to new code/features

Technology:

- Languages: C++, Javascript
- Tools: Visual Studio, VS Code, MongoDB, sourcetree, CMake
- Frameworks and libraries: gtest, v8, boost, Aws-sdk

Supportsquare

Unity Developer

Description:

- Testing with hololens;
- VR Development;
- Development of Recording System.

Technology: C#, .Net, Unity, MS Visual Studio, Git